

2005

PVN-CAT-202-EF-009-003-USHD

Edwin Barnes

Follow this and additional works at: <https://digital.kenyon.edu/honduras>



Part of the Archaeological Anthropology Commons

Recommended Citation

Barnes, Edwin, "PVN-CAT-202-EF-009-003-USHD" (2005). *Four Valleys Archive*. Paper 92547.
<https://digital.kenyon.edu/honduras/92547>

This Catalog Sheet is brought to you for free and open access by the Anthropology at Digital Kenyon: Research, Scholarship, and Creative Exchange. It has been accepted for inclusion in Four Valleys Archive by an authorized administrator of Digital Kenyon: Research, Scholarship, and Creative Exchange. For more information, please contact noltj@kenyon.edu.

PROYECTO VALLE DE CACAULAPA
CATALOG FORM

DATE: 21 July 2005

LOT NUMBER: PUN 202 EF / 009

SUBSTANCE: Ceramic

OBJECT: Used sherd

CATALOG #: EF / 009-3

MULTIPLES? no

DRAWN BY: 66

PASTE GROUP (for ceramics):

EXCAVATOR:

CATALOGED BY: 66

MAXIMUM--HGT/LENGTH: 2.4cm

WIDTH: 2.0cm

THICKNESS: .5cm

VERBAL DESCRIPTION:

NOTE: this catalog sheet is *not* to be used for sherds that were deliberately shaped; this is for *opportunistically used* items only!

The shape of this object is approximately: triangular square - rectangular - oval - tear-drop - other.
(describe):

The margin/edge was chipped to form the item: y - n (too eroded)

The margin/edge was deliberately ground to smooth n (cut to smooth)

The margin/edge is smoothed from use: y - n

There is other use wear visible: y - n

Trace the item on the reverse, both frontal view and profile, and show where there is use.

Describe the use: X is the only clear part that has been used, the whole corner has been worn to a slant, the such that there is no transition 3 (ext)

The type-variety from which this was made is: bft margin and int surface.
CAN

Comments:

① Fresh Break (little boy to be a Champ)

So eroded I can't tell how the edges were made / formed
However ② is soo flat, it must have been delib ground, even though it is not smooth, prob. just to clear up the edge
a, b, c, are all recently chipped out pieces

