

2000

## PVC-017-Dysert-Field Notes-2000

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AP-00-17-1  
1 Feb 00

## Square 1

6B/001 = 0-20 cm below ground, topsoil  
The trench was put on a roughly N-S axial line  
in structure 21. The trench is oriented 215°.  
Lot one was closed when 20 cm from NE corner was  
reached. 1 bag of ceramics was found

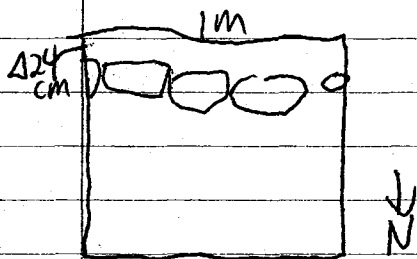
AP-00-17-1  
2 Feb 00

6B/002 20-30 cm below ground This level  
also consists of topsoil. The level was stopped on the  
south side of the square when a several rocks were  
encountered at a depth of 23 cm bg. The rest of the  
unit was cleared to a depth of 30 cm. One obsidian  
flake was found & a bag of ceramics.

6B/003 30-40 cm bg

2 Feb 00

This level encompasses most of the unit excluding the  
line of rocks on the south side. The unit is being excavated to  
determine if the line of rocks extends any further into the unit.



6B/004 40-50 cm bg This level consists of the 12 Feb 00  
Soil beneath level 6B/003. Chert, figurine fragments and  
ceramic sherds were found.

AP-00-17-2

2 Feb 00

CB/005 50-60 cm

This level is beneath CB/004. We found a piece of ceramic with a handle - agredadera(?) en español. There were very few rocks. There were no lithics found. The level was closed when 60 cm was reached.

3 Feb 00

CB/006 60-70 cm bg This level contained a lot of ceramics & 1 piece of obsidian. There was a few pieces of bijareque. The level was closed at 70 cm.

CB/007 29-40 cm This level consists of the 3 large rocks that seem to have fallen together. They did not appear to be a wall after all since the smooth sides were facing into the structure & there were not any rocks underneath them. This level extended  $\frac{1}{4}$  into the next square because I had to answer a question for Roger & when I returned, the workers had extended the pit. The level was taken to the bottom of the furthest rock & then levelled off. Only ceramics were found including the base of an olla polychrome & an incensario handle.

CB/008 40-70 cm in the North  $\frac{1}{2}$  of square 1 and south  $\frac{1}{4}$  of square 2. This level was cleared to 70 so that the unit would all be at the same level. A large piece of chert was found that has had many flakes taken from it - it could be a core, but it's flat. 3 bags of ceramics were collected including 3 pieces of an <sup>yellow</sup> olla polychrome vase.

AP-00-17-3

3 Feb 00

## Square 2

6B/009 0-20cm bg The workers began this level while I was off helping Chris. We took it to 20 because it is the 1<sup>st</sup> level. It consists of topsoil & tumbled rocks. We found 1 small bag of ceramics.

6B/010 20-40cm bg We decided to take this to 20 cm instead of 10 because there are so many large tumbled rocks. Ceramics were found. There were a lot of rocks in this level of many sizes. There were 2 bags of ceramics.

6B/011 40-60cm bg There were many lg rocks - but all seem to have not been in their original location. Ceramics and obsidian were found.

4 Feb 00

6B/012 60-70 This level was taken to 70cm so that it would be level with square 1. Ceramics were found. There were many lg rocks. 2 bags of ceramics & 2 pieces of obsidian & one cone-shaped piece of basalt.

## Square 1

6B/013 70-80 This level had few rocks. 2 bags of ceramics were found with a couple of pieces of obsidian.

AP-00-17-4  
4 Feb 00

~~80-90-100~~  
6B/014 I took a carbon sample because there was a lot of charcoal pieces. 2 bags of ceramics were collected. No lithics.

Square 2

6B/016 ~~90-100~~ 80-90 cm Two lg stones were not removed that may be a corner. 2 bags of ceramics were removed. There were fewer rocks than in previous layers. Lots of charcoal - all seemed to be wood - no seeds.

6B/017 90-100 cm We found 2 bags of ceramics

→ 6B/015 90-100 cm in square 1.  
2 bags of ceramics. There was a fair amount of carbon in the layer.

Square 1

100-110 cm

1 bag of ceramics.

6B/018

8 Feb 00

Square 1

110-120

6B/019

1 small bag of ceramics

1 piece of chert & 1 obsidian flake.

Square 2

~~6B/020~~

100-110

1 bag of ceramics the portion of the square along the South side that may be a corner was not excavated.

AP-00-17-5

Square 13

8 Feb 00

CD/001 0-20cm on south side of N/S trench on structure 21. Stacy's workers started on this trench since she is sick. Nothing at all was found. There were not even many rocks.

CD/002 20-30cm Nothing was found.

~~CD/003 30-40cm Nothing was found~~

CD/003 30-40cm Nothing was found. 2 lg rocks appeared at the very bottom of this level on the north side.

CD/004 40-50 Nothing found

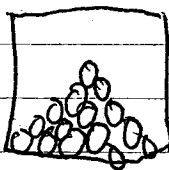
CD/005 50-60 1 small bag of ceramics - all of which are small & ugly. There did not seem to be any other lg rocks yet.

CD/006 60-70 1 medium bag of ceramics.

Square 12

CD/007 0-20 One small bag containing 3 sherds was collected. There were a few lg rocks in this level that are not being removed as of yet to determine if there is a wall.

CD/008 20-30 We discovered a corner in ~~the~~ of the square. The orientation of the trench will now be changed. One small bag of sherds was found.



CD/009 30-40 One bag of ceramics collected from the south side to determine if the corner was real.

AP-00-17-6

8 Feb 00

CB/021 110-120 1 bag of ceramics. Very few rocks were found. There were not any rocks underneath the 2 lg ones that Ed thought could be a corner.

CB/022 Square 3 0-20 cm 1 bag of ceramics with 1 piece of obsidian & 1 chert flake. There were quite a few lg rocks which were determined to be only tumble & were removed.

CB/023 20-40 only a small bag of shards. There were many tumbled rocks. It was decided to move the trench to a more E/W orientation

AP-00-17-7

Lot definitions			
	square	depth	bags
6B/ 1	1	0-20	1
2	1	20-30	1
3	1	30-40	
4	1	40-50	1
5	1	50-60	
6	1	60-70	
7	1	20-40	
8	1	40-70	3
9	2	0-20	1
10	2	20-40	2
11	2	40-60	
12	2	60-70	2
13	1	70-80	2
14	1	80-90	
15	1	90-100 <del>100-110</del>	2
16	2	80-90 <del>90-100</del>	2
17	2	90-100	2
18	1	100-110	1
19	1	110-120	1
20	2	100-110	1
21	2	110-120	1
22	3	0-20	1
23	3	20-40	1
6D/ 1	13	0-20	0
2	13	20-30	0
3	13	30-40	0
4	13	40-50	0
5	13	50-60	1
6	13	60-70	1
7	12	0-20	1
8	12	20-30	1
9	12	30-40	1

AP-00-17-B  
8 Feb 00

6E/001 0-20cm Square 1 on the northeast side of trench  
on structure 21. One bag of ceramics was found.

6E/002 20-30 One bag of ceramics. There were a  
few lg fallen rocks & a lot of small rocks.

6E/003 30-40 One bag of ceramics. The level stops at  
the remains of a postclassic wall on the northeast side  
w/ rocks lining the whole layer at 40cm. It was  
decided that the trench should be extended another  
meter to the northeast.

6E/004 0-20 in square 11 1 bag of ~~no~~ ceramics <sup>was</sup> found.  
There were very few rocks. The level was mostly loose dirt.

6E/005 20-30 1 bag of ceramics This level seemed to  
be mostly slope wash. Square 11.

6E/006 30-40 1 bag of ceramics (lg) No rocks.  
Square 11. This level was terminal debris &  
some tumble.

6E/007 40-50 1 bag ceramics & 1 piece obsidian.  
Square 11. This level was terminal debris

6E/008 50-60 <sup>square 11</sup> 1 lg bag of ceramics, some chert &  
2 pieces obsidian. This level seems to be a postclassic  
midden. Towards the bottom of the level some classic  
period sherds appeared & it was decided that I should  
not go deeper.

## Structure 21

AP-00-17-9  
8 Feb 00

6F/001 0-20cm square 10 on the southeast side of Trench 2. Nothing was found since that side of the mound probably experienced a lot of slope wash.

6F/002 20-40 Nothing was found in the previous layer so we took this one down 20 instead of 10. There were very few rocks in this level - just dirt.

6F/003 40-~~50~~<sup>50</sup> The level ended in a lot of rocks that did not seem to resolve into a wall. It was decided to take the trench back another meter.

6F/004 0-20 in Square 12 No ceramics were found.

6F/005 20-40 <sup>1 bag of</sup> ~~No~~ ceramics <sup>was</sup> ~~were~~ found. Several lg rocks were removed that are believed to be tumble from the neighboring structure.

6F/006 40-60 No ceramics. - This level was not completed by the end of the day. It's probably only 45 cm.

6F/007 square 9 0-20 no ceramics. very few rocks removed until Ed said to take out a few that were clearly not in a primary ~~context~~ context. It was decided that the majority of the rocks - the northwest  $\frac{2}{3}$  of the square, should be kept in place for a while. The lower  $\frac{1}{2}$  was then cleared to the level of square 10 - from which several other rocks were also removed. There weren't any ceramics in any part of this level.

6F/008 square 10 50-60 - also part of square 9. 1 bag of ceramics with obsidian. This square was mostly tumble. There were many large rocks.

AP-00-17-010

14 Feb 00

CE/009 1 bag of ceramics 0-20 in Square 2  
1 mano & chert & obsidian. This lot was tumble.  
The level was stopped on many rocks - but all  
were in a secondary context.

CE/010 20-30 in Square 2. 3 bags of sherds, 1 chert  
flake & one large piece of chert. This level had many  
large rocks that were not in a primary context.

CE/011 30-40 in Square 2 1 bag of sherds, 1 lg piece chert  
1 obsidian. This level was checked to see if more of feature  
FLASHDANCE extended into this square. Unfortunately, FLASHDANCE  
seems to end right at the dividing line between Square 1 & 2.  
This level had a lot of tumble - but no clear lines - so  
the rocks were removed.

CE/012 40-50 in Square 2 The tumbled rocks were  
removed after it was determined that no clear orientation  
was apparent. There may be a patio of small rocks  
at 50cm in the SW corner. It does seem that  
FLASHDANCE continues - but the rocks are larger.

15 Feb 00

CE/013 0-20 in Square 3 One bag of ceramics  
with some obsidian. This level had some tumble,  
but was mostly topsoil.

CE/014 20-30 One bag of sherds with bajareque, an  
obsidian blade & some chert. There were several lg rocks  
but they were not in a primary context.

AP-00-17-11

14 Feb 00

6F/009 0-20cm in square 8. This level was an empty lot. The square was mostly tumble and topsoil.

6F/010 Square 9. 20-30 One bag of ceramics  
This level was mostly tumble & topsoil.

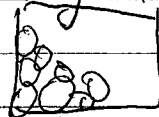
15 Feb 00

6F/011 Square 9 30-60 This level consisted of lg rocks in a secondary context. There were a few cut limestone thin rocks but all were flinted. One bag of ceramics was collected with some bajareque & obsidian. Frances' workers had trouble with the "only 10cm" concept!

6F/012 Square 8 20-40 1 bag of sherds w/ 1 lg piece of chert. This lot was mostly tumble. There still does not seem to be any sign of a wall. It was decided that square 7 should be started before square 8 got too deep.

6F/013 Square 7, 0-20 Empty lot. This lot was topsoil and tumble. There were several lg rocks that were removed since no wall was apparent.

6F/014 20-40 in Square 7 1 bag of sherds  
There are several smallish rocks in the eastern corner of the square that are going to stay in place for a while to see if it's a wall.



6F/015 40-50 in the western 1/2 of Square 7 More rocks were found that seem to be in the same orientation  
1 bag of 2 sherds

AP 00-17-12  
15 Feb 00

CE/015 30-40 in Square 3. Only a small bag of ceramics was collected. There did not seem to be that many lg rocks in this level - mostly just dirt - it could be fill.

~~CE/016 0-20 in Square 8 empty lot. Topsoil and tumble. It was decided that this square should be opened before Square 3 was taken to any greater depth because it would be too hard to excavate. There were a few lg rocks that had to be removed and no ceramics were found.~~

~~CE/017 20-40 in Square 9 1 bag of shreds~~

~~Sorry these were in CE~~

CE/016 40-50 in Square 3 1 bag of ceramics  
There do not seem to be any extensions of FLASHDANCE into this square. This level was mostly dirt with a few rocks that were clearly not associated with anything.

CE/017 50-60 in Square 3 very few ceramics - 8 but one was red on natural. There may be another line of rocks turned on their sides. It was decided that the next square should be opened to see if FLASHDANCE goes any further.

CE/018 0-20 in Square 4. There appears to be a line of rocks at the border of squares 3 & 4 at 5cm. The side

AP-00-17-13

15 Feb 00

6F/016 50-80 <sup>as measured from the</sup> SW corner of the unit in the bag of ceramics. The rocks rest of the unit are very jumbled, but all seem to follow the same general orientation of facing South. Square 7

6F/017 50-60 in Square 8. This level had 1 lg piece of groundstone-mano. & 1 lg bag of ceramics. Also part of an obsidian blade. Still no wall.

6F/018 60-70 square 8 1 stone special object, 1 lg bag of sherds. There may be a wall in the far eastern section of the trench wall, but its too soon to tell

6F/019 70-80 Square 8 1 bag of sherds. There does seem to be another course of stones underneath the first few in the eastern wall.

16 Feb 00

6F/020 80-90 Square 8. There are now 2 courses of stones under the 1<sup>st</sup>. The wall pretty much parallels the eastern trench wall and is about 5-10cm out from the wall. 1 bag of sherds. I decided to open Square 9 again because it seems that the wall goes into that Square as well.

6F/021 90-100 in Square 9. 1 bag of sherds. This level was exploring the possibility of the wall extending into this trench. It does seem that it does, but not any deeper.

AP-00-17-14  
15 Feb 06

0E/018 can't facing towards the center of the mound looks flat on all 3 rocks. The dirt inside the unit was mostly topsoil and terminal debris. The sherds are painted orange.

16 Feb 06

0E/019  $\frac{1}{2}$  finished today (15 Feb)  $\frac{1}{2}$  today (16 Feb) 20-30 cm in Square 4. No rocks are apparent underneath the line of 3 rocks yet, but it's really not deep enough to tell. There was 1 bag of sherds. There were not any other lg rocks in this level - just dirt.

0E/020 30-40 in Square 4. 1 bag of sherds w/ obsidian. This level also had very few rocks - just dirt. The wall seems to be real - and is in line with the corner from 0E/018.

0E/021 0-20 in Square 5 1 bag of sherds  $\frac{1}{2}$  obsidian. There were not any lg rocks on top, but it seems that there is a layer of rocks at 20 cm in most of the square. There do not seem to be any in the NE side yet - so the next layer will take that part down.

0E/022 20-30 in Square 5 NE 10-20 cm into the square. This section was removed to see if the stones at 20 cm extended further or formed a wall. They do not extend into this section and it is too soon to say if they form a wall. 1 bag of sherds w/ 1 obsidian flake.

0E/023 30-40 in Square 5 NE 10-20 cm into the square. The rocks do seem to form a wall. 1 bag of ceramic (s. w/ obsidian). No rocks - just dirt.

AP 00-17-15

16 Feb 00

CE/022 90-100 in Square 9. 1 bag of ceramics. To see if the wall is continuing on the eastern side of the unit. This level was mostly tumble & dirt.

CE/023 100-110 in Square 9 1 bag of ceramics. <sup>3 obsidian</sup> The wall, which will henceforth be called ANNIE, does<sup>not</sup> seem to continue at this depth. The rest of the unit was tumble & dirt. The feature ANNIE actually seems to have ended around 70cm.

CE/024 ~~70-80~~ <sup>70-80</sup> in Square 8 one bag of sherds. The wall seems to have ended.

CE/025 40-50 in ~~square 7~~ square 7. There were a lot of lg rocks that were vaguely tilted to the west. They were removed. 1 bag of sherds.

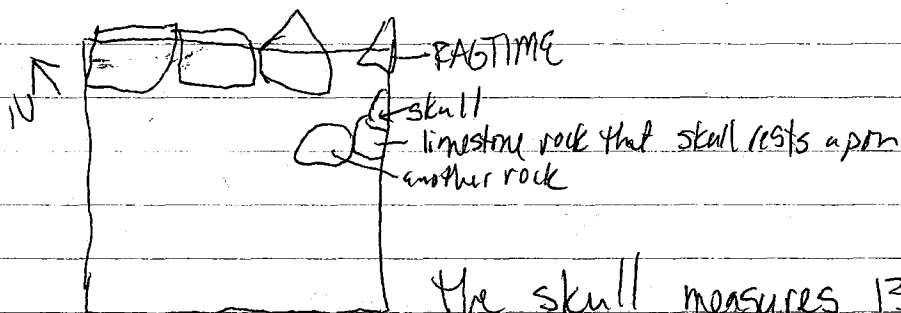
17 Feb 00

CE/026 50-60 in South  $\frac{1}{2}$  of Square 7. One bag of sherds. I still can't tell in the rocks in the Northern  $\frac{2}{3}$  of the square form a line or not. It seems that a lot of ~~to~~ sherds were collected for such a small area.

CE/027 60-70 in South  $\frac{1}{2}$  of Square 7 1 bag of sherds w/ 1 piece obsidian. The rocks in the middle of Square 7 are not a line, but it is easier to excavate the square in halves due to the depth of Square 8. This level was all tumble & terminal debris.

ARCO-17-16

6E/024 20-30 cm Square 4 This level seems to be fill in between wall RAGTIME & WALL-SHOWBOAT. A skull was found at 47cm 1/2 in the eastern wall



The skull measures 13cm in diameter in the section that is exposed. The condition of the bone is very bad. The skull is 22cm from the feature RAGTIME and extends 10cm into the unit from the wall. The greatest depth that is apparent now is only 8cm. The top portion of the bone is missing. Photos were taken. The bones were removed - it really doesn't look like much in the bag - the preservation was terrible. The rest of the bone shows up nicely in the wall profile. The skull is actually resting on the floor of the room. The floor is at 52cm.

6E/025 0-20 in Square 6 1 bag of sherds. The other side of the wall SHOWBOAT is in this square. The South side of the wall is 20-30cm into this square. The rest of the square in this level was tumble & topsoil.

6E/026 20-30 in Square 0 1 bag of sherds (small). This level came down upon a floor or a terrace. There may be a wall edge right at the border between Square 6 & 7.

6E/027 0-20 in Square 13. Topsoil & tumble. 1 bag of sherds. This was taken out on the eastern side of the trench to see how far PLASHDANCE extends. PLASHDANCE only extends 10-20cm into the unit. There may be another level after this, ±

AP-00-17-17

17 Feb 00

CeF/028 50-70 in North  $\frac{1}{2}$  of square 7 1 bag of sherds, mostly tumble  $\approx$  ~~topsoil~~ terminal debris - quite a few large sherds. Can't tell yet if there is a wall at the junction of Squares 6  $\approx$  7 yet.

CeF/029 70-80 in ~~North~~ north  $\frac{1}{2}$  of square 7. 1 bag of sherds Tumble  $\approx$  terminal debris. There does not seem to be a Wall at the junction of 6  $\approx$  7 which means that it is probably 1 layer of rock back in square 6.

There may have been a bag removed 80-100 in Square 7. The dirt may have just been broken up with out being removed. I was sick, I don't know.

CeF/030 100-120 in Square 7 1 bag of sherds. This level is to find the base of the wall ANNIE. I can't yet tell if the base has been reached. Only a small bag of sherds was collected.

CeF/031 120-140 in square 7 1 bag of sherds  
The wall ended.

29 Feb 00

CeF/032 0-20 in Square 25. This square is being dug to determine the extent of the floor/tower CAMLOT, which is continuing into this square from Square 18. One bag of sherds w/ obsidian. CAMLOT does not seem to go into this square, but at least now the border is defined.

AP-00-17-18

17 Feb 00

GE/028 20-40 cm in Square 13. <sup>east  $\frac{3}{4}$</sup>  This lot may not exist. I was sick and I have no clue if I made this a lot or if I extended GE/029 to 40 in lot. My temperature was 103° - anything could have happened. If it is a lot - 1 bag of sherds, tumble & topsoil.

23 Feb 00

GE/029 40-50 in eastern  $\frac{3}{4}$  of square 13. This lot was to help define eastern border of FLASHDANCE. The lot seemed to be mostly dirt. 1 bag of sherds with obsidian.

GE/030 40-90 in Northern  $\frac{1}{4}$  of Square C. 1 bag of sherds with obsidian & chert. It was determined that the last row of rocks did not form the edge of a wall, so the row was removed. The line behind seems to form a better wall edge and has rocks underneath it also in line. I shall call the wall CAMELOT. <sup>w/figurine</sup>

GE/031 90-140 in Northern  $\frac{1}{4}$  of Square C. 1 bag of sherds, gopher teeth. Pat & Ed think that CAMELOT is a figment of my imagination - or very poorly constructed. A fragment of a plate w/ a very thick support was found. It was black on orange.

GE/032 40-60 in Square C. CAMELOT was imaginary. It now seems that there is no wall until SHOWBOAT. We found a figurine head. There was a lot of bageware in this level. 1 bag of sherds

GE/033 60-80 in Square C. SHOWBOAT only seems like a good wall for 2 courses at the top. Underneath is nothing. There are a lot of rocks in this level - but no walls

6E/033 cont There was 1 bag of Shards with Bayanque, Obsidian, chert. This level is rather densely packed w/ bayanque & shards - almost midden-like. ED thinks there may be more of SHOWBOAT underneath - the wall may just have slumped.

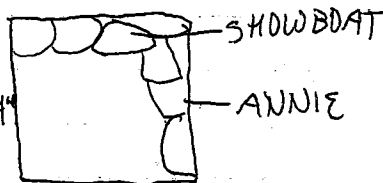
6E/034 40-60 ~~cm~~<sup>in western</sup> in square 6. This layer is midden-like and full of bayanque & shards. This is sitting on top of the first occurrence of ANNIE in this square at 80cm. This level was taken out to see ANNIE better. 1 bag of shards w/ some candelabra parts. This level ends at the top of ANNIE.

24 Feb 00

6E/035 80-90 in Square 6

One bag of shards w/ piece of chert. <sup>Bayanque</sup>

This level is exposing more of the eastern face of ANNIE & looking for the northern face of SHOWBOAT - which is not appearing yet in this level. SHOWBOAT ~~to~~ may be considerably slumped, and we aren't going to look for the rest of it until the base of ANNIE is uncovered for fear of undercutting.



6E/036 90-110 in Square 6 One bag of shards <sup>Bayanque</sup> with 1 piece of chert. This level was mostly dirt - not too many large rocks. David went looking for SHOWBOAT, but we couldn't find it within 10cm into the wall, so I had him stop.

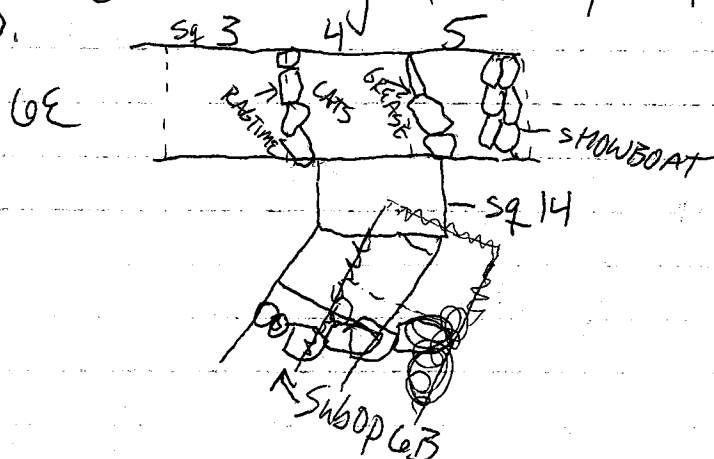
6E/037 110-130 in Square 6. 1 bag of shards w/ 1 piece of animal bone (ojala?) and 1 piece of obsidian. This level was more of the same. ANNIE continues, still no sign of SHOWBOAT. ED said that it is possible that the 2 courses of wall were built just on dirt. Doesn't sound like good construction method.

6E/038 130-150 in Square 6. 1 bag of sherds, obsidian, bayareque. This level continues to follow ANNIE. There are a lot of lg sherds in this level. The dirt seems to not have many lg rocks - it might be fill.

6E/039 150-165 in Square 6 This level was taken down 15cm to make it level w/ Square 7. This was an empty lot - which seems really odd since the previous level had a lg bag of sherds. The end of ANNIE seems to be at about 155.

6E/040 10-50 cm in Square 13 western 1/3. This level consisted of cleaning up the end of FLASHDANCE. One bag of sherds w/ 1 piece of obsidian.

6E/041 0-20 in Square 14. Square 14 is not really square since it abuts subop 6B. It also isn't quite on the grid system since I told my workers that it was okay to follow the walls of the room CATS (named for the floor) and CATS is mostly in one square, but is a little askew.



One small bag of sherds was collected.

6E/042 0-20 in Square 15. 1 bag of 7 sherds.

This unit is being cleared to fully define FLASHDANCE and to work towards RAGTIME - which will probably not be in this unit. This level was mostly topsoil - there weren't many lg rocks, but there were a lot of roots & baby trees.

6E/043 20-30 in Square 14 There may be a wall running perpendicular to RAGTIME & GREASE at about 23cm - 3 or four rocks seem to be in a line. One bag of sherds was collected.

6E/044 20-30 in Square 15 - eastern  $\frac{3}{4}$ . The rocks of FLASHDANCE may already be apparent. I am going to leave that section for later. The rest of this unit consists of topsoil & some tumble. One bag of sherds with 1 metal leg, chert.

6E/045 30-40 in Square 14 There is a division, which will be called HAIR, that divides the room with a little space at the east. The division HAIR is not very tall. One bag of sherds. <sup>obsidian</sup> The floor CATS continues on both sides of the division HAIR. HAIR is probably a late addition.

6E/046 30-40 in Square 15 eastern  $\frac{3}{4}$ . The western  $\frac{1}{4}$  is looking almost wall-like, so it will wait for later. One bag of sherds. The dirt seems like topsoil & tumble.

25 Feb 00

6E/047 0-20cm in Square 16. This square is looking at the continuation of SHOWBOAT and GREASE. There are three rocks that seem to be in line with HAIR, but they could be tumble or the end of GREASE. Only one small bag of sherds was removed. GREASE definitely continues to some extent.

6E/048 20-30 in Square 16 eastern 1/2. It does seem that GREASE ends in line with the divider HAIR. I think that SHOWBOAT does not enter this square at all, but may continue in Square 18. I'm not sure if GREASE really ends - the line is less than perfect - or if my workers removed a few too many stones and GREASE ought to have continued. One very small bag of sherds? Bajareque.

6E/049 30-40 in Square 16, eastern 1/2. There are a lot of large rocks in this layer - and in the layer before - but they all seem to be tumbled. There does seem to be a border of GREASE that runs in line with CATS. Only 4 sherds were collected.

6E/050 0-20 in Square 18. One small bag of sherds with obsidian. There may be a row of rocks running parallel to ANNIE; perpendicular to SHOWBOAT - but if they really are a wall - they are another crappy SHOWBOAT-like wall without anything underneath. They are being left in place for now. SHOWBOAT does seem to be continuing in this square.

6E/051 20-30 in Square 18. One very small bag of sherds w/ obsidian and chert. There was a lot of tumble in this layer. SHOWBOAT seems to continue - but the line isn't perfect. The other line of rocks is still there, but probably isn't anything.

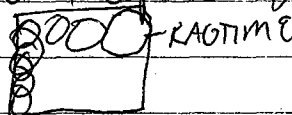
6E/052 0-20 in Square 17. One bag of sherds with some chert & obsidian. This level may be exposing part of RAGTIME. In square 3/4 RAGTIME was only one course thick - which is odd, but here there seems to be a thicker wall. The dirt was mostly topsoil & tumble.

6E/053 0-20 in Square 19 One bag (sm) of sherds, bajareque and obsidian. This square was opened to see if SHOWBOAT or the outer wall of GREASE continued. I also wanted to see if a wall could be found that would line up with the supposed corner in 6B. In the first 20cm no walls of any sort were apparent.

6E/054 20-40cm in Square 19, 1 sm bag of sherds & bajareque. There may be a line of rocks going diagonally - but my workers removed one of the rocks while I was helping Tirogen. The line is almost in line with the corner in 6B.

28 Feb 00

6E/055 20-30 in Square 17 eastern  $\frac{2}{3}$ . One bag of sherds. This level is tumble & topsoil. Lots of lg rocks. <sup>below RAGTIME.</sup>



6E/056 30-40 in Square 17 There are a lot of lg rocks at the end of this level that I am leaving in place for now. One bag of sherds. They probably aren't anything, but I have 4 new workers today, so I want to stick to easy stuff for now.

6E/057 30-40 Square 19  $\frac{1}{3}$  Eastern  $\frac{1}{2}$  of Square 16  
 I combined the 2 squares because I have new  
 workers and I thought that it would be easier to  
 give them a slightly larger area to work in. In the  
 SE corner of Square 19 there is a cluster of  
 rocks that may be part of another structure, I  
 am ~~so~~ not sure, so I'm leaving them in place  
 for now. The level was stopped on a layer of  
 stones that seems to cover the whole unit.  
 They aren't exactly flat, so I'm not  
 sure if it's just a large amount of tumble or  
 a floor.

6E/058 ~~20-40~~<sup>30-50</sup> in Square 15<sup>eastern  $\frac{2}{3}$</sup>  This level was  
 looking to see if FLASHDANCE extended or if there  
~~was~~ was a large thing of rocks or anything. Square  
 17 had many more tumble rocks at this level.  
 There were 2 bags of sherds w/ bayareque &  
 obsidian & figurine parts.

6E/059 0-20 in Section 20- it's really not a square  
 since it is next to 6B. It's more of a  
 triangle. Empty lot. Lots of rocks that don't  
 seem to form any lines. Topsoil & tumble

6E/060 50-60 in Square 15 eastern  $\frac{2}{3}$ . One  
 bag of sherds with obsidian. There are not  
 nearly as many rocks in this layer as in Square 17.  
 I want to take this square deeper to make sure  
 that nothing else is going on. This lot is just  
 tumble.

28 Feb 00

AP-00-17-25

06E/061 60-70 in Square 15 eastern  $\frac{2}{3}$ . One bag of sherds. There are a few large rocks on the western side that could be a part of FLASHDANCE, if so, FLASHDANCE extends further east in Square 15 than it does in Square 13. This level was tumble.

06E/062 30-40<sup>th</sup> Square 18 I removed the row of stones along the western border since they were all rather slanted and there wasn't anything underneath them. There are a lot of rocks at the base of this level, but I cannot yet determine if they are tumble or something else. The rocks seem to be the same as in Square 6 that I called CAMICOT. One can see evidence of this rock layer in all 3 sides of the profile of Square 6. There doesn't seem to be any lines, just a layer of rocks that aren't exactly flat. One small bag of sherds.

06E/063 70-80 in eastern  $\frac{2}{3}$  of Square 15. One bag of sherds with one fired obsidian. There are a lot of lg rocks along what should be the border of FLASHDANCE. I'm going to clean up all the rocks before going any deeper.

06E/064 20-50<sup>th</sup> Section 20. Section 20 was more or less removed so that it is flush with Squares K  $\frac{3}{4}$  & L. One small bag of sherds. This exposes more of the floor.

06E/065 40-70 Square 17. The rocks of Square 17 all seemed to be tumble, so they were all removed. One bag of sherds w/ obsidian and chert.

6E/066 70-80 Square 17. One bag of sherds. All of the tumbled rocks were removed & the wall around RAGTIME was cleaned up. RAGTIME does continue all down to this level.

6E/067 0-10 Square 21. This level consists of Backdirt, topsoil, and tumble. My workers removed a foot of backdirt off the top before beginning the unit. One bag of sherds; obsidian. Lots of lg tumbled rocks. I changed this to 0-10 after I determined where the true ground surface was.

6E/068 20-50<sup>th</sup> Squares 15 & 17 western 1/3 of squares. I decided that there was not a wall on top of the end of FLASHDANCE, so the workers are taking the level down to the edge of FLASHDANCE.

6E/069 80-90 in Square 17. This level is being removed to determine the extent of ~~FLASH~~ RAGTIME. One bag of sherds. RAGTIME continues.

6E/070 40-50 in section 20 & square 14. I decided that the wall was further back so this section was removed <sup>HARD</sup> part removed. One small bag of sherds. <sub>RAGTIME</sub>

29 Feb 00 80-100 80-90

6E/071 80-90 in Square 17. One bag of sherds. This level is looking to determine the extent of RAGTIME. RAGTIME is still present. I know there already is a 80-90 for this square but today the stick reads 80 again.

6E/072 10-20 in Square 21. One bag of sherds. There may be a wall at the western side of the square. Too soon to tell

AD 00-17-27

6E/072 cont This level has a lot of tumble, but it is fairly obvious that the rocks are unassociated with anything.

6E/073 floor of CATS<sup>56cm</sup> I decided to clean the floor a little better. In the western half especially not all of the rocks were fully exposed. One small bag of sherds.

6E/074 90-100 in Square 17. One bag of sherds with bayanque chert, obsidian. RAGTIME continues. The rest of the square is mostly dirt, not too many lg rocks.

6E/075 20-40 in Square 21. 2 sherds. This level still has a lot of tumble & topsoil. It's still not clear if any walls are apparent.

6E/076 100-110 in Square 17. One lg bag of sherds w/ bayanque, figurine head. The wall RAGTIME ends at about 105. The wall seems to be sitting on a classic period midden. There was a lot of small flecks of charcoal in this level as well. The end of RAGTIME is at about the same depth as the end of the 6B corner. 6B corner is also on top of a midden.

6E/077 0-20 in Section 22. 22 is a triangle since 6B cuts into it. One bag of sherds with chert. This section is being excavated to follow RAGTIME & see if it connects to the corner in 6B. This level was topsoil, a little backdirt and tumble.

AP 00 17-28

CE/078 20-40 in section 22. One bag of Shards w/ Chert and obsidian. The facing of RAGTIME is not yet apparent. The wall of CB shows RAGTIME sloping considerably, but I think that in section 22 I may need to remove a few more rocks.

CE/079 40-60 in Square 21. 1 bag of Shards & ~~baguette~~ baguette. The row of rocks that I wanted to be a wall along the western side is not resolving itself into a good wall. I'm still going to leave it in place for now. The floor in square 19 definitely doesn't continue, so there should be some sort of edge. There may be a wall on the north edge of the square which would be a continuation of SHOWBOAT.

CE/080 40-60 in section 22. One bag of Shards. The wall of RAGTIME was found - it seems to just end about 5m further south in this section. The rest of the unit was tumble - 2 very lg, flat limestone stones.

CE/081 60-80 in Square 21. 1 bag of Shards. There seems to be the beginning of a wall - very flat, very straight at 70cm along the north wall about 20cm into the square. It also loosely seems like there is a wall along the western side, but it is not made of faced stones. Something is also going on along the eastern side - it may be the start of another building, but I won't be able to tell until I open up the adjacent square.

AP-00-17-29

6E/082 section 22 60-80 cm ~~BRIGADOON~~  
RAGTIME is still continuing. This level has  
1 lg bag of sherds, obsidian, chert

6E/083 80-90 square 21. One bag of sherds w/obsidian.  
I decided to close this level at 90 so that we could  
open up section 23 so that it would be easier to  
dig to the base of the new wall-which I shall call  
BRIGADOON. BRIGADOON seems to be on the ~~same~~ same  
level as ANNIE and the construction methods are  
similar.

6E/084 80-100 cm <sup>section 22</sup> One lg bag of sherds w/chert &  
obsidian & bajoreque. We exposed the face of RAGTIME  
completely. It's much prettier now. We seem to have  
reached the midden-like layer.

6E/085 0-20 section 23. This section is being  
opened to help excavate Square 21 and to determine  
the extent of the wall-which I shall call TOMMY  
that ends the rooms on the summit on the east side.  
This is both 24 Feb & 1 March One bag of sherds

6E/086 100-110 section 22 The wall <sup>RAGTIME</sup> ends  
~105. One bag of sherds

6E/087 0-20 in Square 24-24 Feb & 1 March  
One bag of sherds w/chert & obsidian. The north face  
of SKOWBOLT isn't any prettier than the south face.  
1 March

6E/088 20-40 in section 23 One bag of sherds  
w/obsidian. TOMMY seems to be rather slumped.  
There were a lot of lg sherds in this level.

1 march

AP-00-17-30

GE/089 20-40 in Square 24. One bag of sherds. There were a lot of tumbled rocks in this level, but they didn't seem to form any walls or floors. CAMERON did not continue in this direction. It's hard to see the north face of SHOWBOAT since so many rocks are slumped in front of it and won't come loose yet.

GE/090 40-60 in Square 24. One small bag of sherds. This level may have come down upon a wall running perpendicular to SHOWBOAT. We are going to open up the next unit to explore this possibility. Square 24 is not really square. I told my workers that we were looking for the front of SHOWBOAT and they followed it a bit too far. It's probably 1x1.5.

GE/091 40-60 in section 23. 2 lg bags of sherds with chert. This seems to be a midden-like layer. There are a lot of sherds, flecks of charcoal, very few lithics and few tumbled rocks.

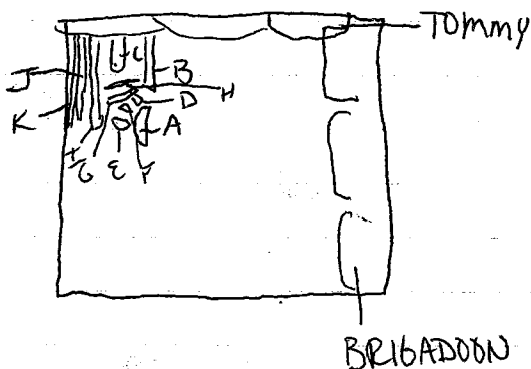
GE/092 60-80 in section 23 2 bags of sherds w/chert & obsidian. This level also seems midden-like. I still can't tell if enough of the wall TOMMY is exposed. This square is now level to where we stopped in square 21, so we will take 21 down further to determine the extent of BRIGADOON. The sherds were more ~~to~~ denser in the southern 1/2 of the unit, but there was no line of demarcation, it just tapered off to the north.

1 March 00 5.2 March

AP-00-17-31

0E/093 90-100 in Square 21.

2 bags of Shards, ~~One~~ 4 bag of bones. At least one of the bones from this level is animal - there is an old cut across the middle of it. At around 100cm there may be a burial. There are several long bones emerging from underneath TOMMY running east/west. The bones seem too long to be animal.



A = possible pelvis, the bone was a semi-circle of flat bone that seemed pretty spongy where the outer surfaces had crumbled. Large surface area.

B = possible humerus

C = long bone?

D = metatarsal (or metacarpal) E = metatarsal F = metatarsal G = radius H = ulna I = femur - this bone was burnt on at least one of the surfaces - possibly all the way through, but it seemed that only the top half was completely burnt. There was a lot of charcoal around this bone - the bone itself was very white - not charred or black.

J = Tibia K = fibula

Given my possible identification of the bones, it would seem that the burial contained a flexed leg/foot and an arm, maybe 2. The condition of the bones was very bad - in the morning they were wet and crumbly; in the afternoon they were brittle and crumbly. More of the burial exists under TOMMY, parts can be seen in the profile of the wall. The soil in the layer containing the burial was flecked with ash, charcoal and possibly fragments of burnt animal bone. A soil sample was taken. Very few shards were next to the burial.

1 March 00

AP-00-17-32

GF/033 0-20 in Square 26. This square was opened to determine if a wall was running perpendicular to SHOWNBOAT, since it seemed that this could be true in Square 26, but there wasn't enough room to excavate more. In this square the wall - which shall be called GYPSY, does continue and seems to have a row of small white limestone rocks facing the eastern side of the wall. This lot was empty - lots of tumble, lacked dirt & topsoil.

GF/034 20-50 in front of the wall GYPSY (western side)  
One bag of sherds w/ obsidian, chert. This unit actually also includes 1/2 meter in Square 24 in front of GYPSY also. This level went deeper than I wanted because the workers were measuring the depth from the top of GYPSY instead of from ground surface. One bag of sherds w/ obsidian - a very nice core.

GF/035 0-20 in Square 27. I opened 27 so that it would be easier to explore the wall GYPSY, but 27 came down on a floor at 20cm - which will be known as CHICAGO. CAMCLOT even seems to have a brief step leading down to CHICAGO. I don't know why none of this showed up in the first trench. One bag of sherds with obsidian.

GF/036 0-20 in Square 29. One bag of 2 sherds & 1 chert. The floor CHICAGO does not seem to continue into this unit. I am going to have the workers take this square down so that maybe we can determine the extent of GYPSY - if GYPSY even reaches this far.

AP-00-97-33

6F/037 0-20 in Square 28. Topsoil, backdirt, tumble. This level is being cleared to see the north face of BRIGADOON  $\approx$  SHOUBOAT while I work on the burial. One small bag of sherds w/ chert was collected.

6F/038 20-40 in Square 29. One bag of sherds and obsidian. This lot is mostly tumble. There do not seem to be any more footstones.

6F/039 20-40 in Square 28. One small bag of sherds. The eastern face of GYPSY is apparent at this level. This row of rocks is higher than the rest of GYPSY. It's getting so hard to go any deeper - so I'm opening the adjacent square. There still isn't any clear sign of the north face of SHOUBOAT.

6F/040 40-60 in Square ~~28~~ 29. One bag of sherds with chert. <sup>obsidian</sup> This level was all tumble. The western face of GYPSY isn't in this square, so we're opening the adjacent square. It's "let's move lots of backdirt" day. My worker's love me.

6F/041 0-20 in Square 30 1 bag of sherds  
This square is hoping to find GYPSY. Topsoil, tumble  $\approx$  backdirt

6F/042 0-10 in Square 31 1 bag of sherds  
 $\approx$  obsidian. This unit is looking for the north face of BRIGADOON or SHOUBOAT.

6F/043 = 10-20 in Square 31 1 bag

6F/044 = 20-30 in Square 30 1 bag

3 March (?)

AP-00 17-34

6F/045 40-60 in Square 30 One bag of sherds w/ a figurine head & a broken clay pendent. This level was looking for a continuation of GYPSY, but GYPSY seems to die off before reaching this square. The end of GYPSY is not a nice straight wall, but a slumped mess. My workers noted that the figurine is in the same style as another one that we found this week.

6F/046 0-20 in Square 32. This level is looking for the continuation of SHOUBOAT/BRIGADOON. One bag of sherds. Tumble, lack of dirt, topsoil.

6F/047 20-40 in Square 32 One bag of sherds. At the conclusion of this level there was still no sign of SHOUBOAT/BRIGADOON. I decided to chase GYPSY down to its base rather than go any deeper here. Tumble - lots of lg rocks.

33

6F/048 0-20 in Square 33. There may be a new wall running east-west here. There are 4 very lg rocks in a row. It's too soon to tell. One bag of sherds.

6F/049 10cm more Square 31 One bag of sherds & obsidian. This level was looking at the eastern face of GYPSY. There seems to be a step, then a floor. I decided to follow the floor out to Square 32. There ~~was~~ may be a wall on the north side - the same wall I mentioned in the previous lot. On this side it seems faced.

AP-00-17-35

6F/050 20 cm more in the space between CHICAGO/CAMELOT and the western face of GYPSY. The end of GYPSY is about 50 cm down from the top. The unit was extended 10 more cm to make sure it was the end.

6 March 00

6 March & 3 March

6F/051 50-70 in Square 29. One labeled bag of sherds & one bag that just says 'dig (from after the assault)'. This level was looking at the north face of GYPSY & CHICAGO. These walls seem to end rather indistinctly - I may have to peel it back a little more.

6F/052/50-60 in Square 33. One bag of sherds. This square was following what seemed to be a floor to the east of GYPSY. This floor also appeared in this square.

6F/053 0-20 in Square 35. Empty lot. Topsoil, backdirt, tumble. This square is being opened to look for the floor in Square 33 and to see if a wall exists between Squares 35 & 33.

6F/054 20-40 in Square 35. One bag of sherds. There does seem to be a wall - which will be called EVITA. ED said that I could stop excavation on this side since it was probably another building.

60D

13 March 00

60D/010 0-20 in Square 9~~10~~ One bag of sherds.  
I decided to move the squares over to find the side of the wall - it's too hard to see anything at the corner.

60D/011 0-20 in Square 15. This was an empty lot.  
There was some tumble, but mostly just topsoil.

60D/012 20-50 in Square 15 One bag of sherds  
with obsidian and chert. There may be a line  
in this square. It's too hard to tell with all the  
tumble.

60D/013 0-20<sup>ish</sup> in Square 16 One bag of 2 sherds.  
There are lots of rocks that still don't seem to be  
anything yet.

60D/014 0-20 in Square 17 One bag of sherds.  
More rocks exposed.

14 March 00

60D/015 20-40 in Square 17 <sup>empty lot</sup> ~~one bag of sherds with obsidian~~  
The rocks don't look like anything yet.

60D/016 0-20 in Square 18 empty lot - some rocks exposed  
Lots of rocks that don't make lines yet.

60D/017 20-40 in Square 18 One piece of obsidian  
Lots of rocks

60D/018 0-20 in Square 19

15 March 00

60D/019 0-20 in Square 20 One sherd

3 March 00

AP-00-17-37

6E/094 100-120 in Square 21. This square is going to continue to expose BRIGADOON. One bag of sherds. There do not seem to be any more bones (Thank goodness!) but the soil is still flicked with gray and black. A few of the sherds are actually burnt. BRIGADOON seems to have ended at ~100.

6 March 00

6E/095 0-20 in Square 34. This unit is looking for the continuation of SHOWBOAT/BRIGADOON. SHOWBOAT seems to have ended. One bag of sherds. Tumble, topsoil, backdirt

6E/096 20-40 in Square 34. SHOWBOAT definitely ends & BRIGADOON should show up in the next level. Sherds - one bag - a mano & obsidian were found. Several large tumbled rocks were in this level.

6E/097 40-50 in Square 34. One bag of sherds

8 March 00

6E/098 50-60 in Square 34. ② 2 bags of sherds, obsidian. The end of SHOWBOAT was pulled back to a real end - its even faced. This level ends right on top of BRIGADOON, it continues to the east past the end of SHOWBOAT. SHOWBOAT ends in line with the eastern face of 64P54. This level seemed midden-like. Lots of sherds & the soil was flicked with carbon.

6E/099 60-70 in Square 34. 3 bags of sherds, "midden". The end of BRIGADOON is apparent. Seems to have a corner.

6E/100 70-75 in Square 34

10 March 00

AP-00-17-38

GE/101 80-90 in Square 34  
Shards w/ obsidian Midden.  
Continues further to the east.

One bag of  
BRIGADOON

GE/102 90-110 in Square 34 One small bag.  
The midden ended, the wall ended. The extension of  
BRIGADOON is only one course thick.

GE/103 Clearing the floor of EVITA. One bag of shards

GE/104 This level cut into TOMMY 30cm back, 50cm down  
This level was looking to see if the corner in GB really  
had a wall that would reach BRIGADOON.

11 March 00

GE/105 0-20 in Square

CoF

AP-00-17-39

13 march 00

CoF/050 0-20 in Square 45 This square is looking for the continuation of EVITA. One bag of shreds

CoF/051 0-20 in Square 46. One piece of chert. This level also looks for the continuation of EVITA.

CoF/052 20-40 in Square 45 One bag of shreds. Nothing but dirt & shreds.

CoF/053 20-40 in Square 46. One bag of shreds. No sign of any feature yet - not even much tumble.

CoF/054 40-60 in Square 46. One bag of shreds. Still just dirt, no tumble, no rocks at all.

CoF/055 40-60 in Square 45 One bag of shreds with obsidian. The line that follows BR16AD00N does not continue into this square. There may be something else - a few rocks arrived right at 60 cm - too soon to say.

CoF/056 60-80 in Square 46 One bag nothing at all in this square

CoF/057 60-80 in Square 45 One bag. There seems to be a very nice corner to the BR16AD00N wall and part of EVITA floor.

14 March 00

6F/058 80-100 in Square 45. One small bag of sherds. BRIGADON continuation wall is only one course tall.

6F/059 0-20 in Square 52 Looking for EVITA  $\frac{1}{2}$  an end to the structure. Topsoil, walkdirt, one bag of sherds.

6F/060 20-40 in Square 52. One bag of sherds, chert, animal bone. No features yet.

6F/061 cleaning the edges of CHILAGO, GYPSY and the possible north wall. One bag of sherds. I still can't get them to form happy straight edges.

6F/062 40-60 in Square 52 One lg bag of sherds w/chert & obsidian. The eastern wall of EVITA may have appeared.

6F/063 0-20 in Square 55. There seemed to be some rocks going into this wall, so I opened this unit. Empty shot.

6F/064 20-40 Square 55 one bag of sherds nothing in the way of features.

6F/065 60-80 in Square 52. Edge of EVITA found. One bag of sherds.

6F/066 40-60 in Square 55. One bag of sherds. Nothing in the way of features.

15 March 00

AP-00-17-41

6F/067 cleaning EVITA, BRIGADOON, and NUNSENSE-  
which is the crappy northern wall that ends EVITA. One  
bag of shreds & obsidian. There is no eastern wall  
to EVITA. GYPSY from the western wall. In several  
places the stones of EVITA seem to have been removed.  
if I hadn't watched them excavate, I would have thought  
that my workers did it. I think the eastern wall &  
the missing rocks were scavenged as well as the  
upper corner of NUNSENSE. This should be the  
end of 6F

6 March 00

AP-00-17 42

6I/001 0-20 in Square 36 One bag of sherds.  
Tumble, topsoil, backdirt. Looking for  
end of FLASHDANCE

8 March 00 <sup>6I/002</sup> 10-20 in Square 36 one bag of sherds.  
The top of FLASHDANCE is still not apparent.  
Topsoil and tumble.

6I/003 20-30 in Square 36. 2 bags of sherds w/ obsidian.  
Still no sign of FLASHDANCE. Mostly tumble.

6I/004 30-40 in Square 36 1 bag of sherds w/  
obsidian. The top of FLASHDANCE finally  
appeared. In this square it seems that the  
rocks are smaller and a lot flatter - more  
like a ~~rock~~ floor.

6I/005 0-20 in Square 37. One bag of sherds  
This unit came down upon FLASHDANCE, but it only  
seems to go 10cm into the unit. Topsoil, tumble,  
backdirt.

6I/006 20-30 in Square 37 One bag

10 March 00

6I/007 0-20 square 38 Looking for FLASHDANCE  
one bag of sherds

6I/008 20-30 Square 38. One bag of sherds  
w/ ~~obsidian~~. Found FLASHDANCE. <sup>metastable</sup>  
Chert

10 March

AP-00-17-43

6I/009 0-20 in Square 39. 2 bags of shreds w/ obsidian.  
RAGTIME does not seem to have a nice Southern  
face in this side either.

13 March 00

6I/010 0-20 in Square 47. This square is  
looking for the continuation/end of FLASHDANCE.  
One lg bag of shreds w/ obsidian & chert.

6I/011 0-20 in Square 42. This ~~unit~~ unit is  
looking to expose the summit room w/ floor CATS.  
One bag of shreds. RAGTIME & GREASE. A far wall was  
also found - MAME.

6I/012 20-40 in 47. One lg bag of shreds w/ bajareque.  
This level seems to have a wall at the end of FLASHDANCE.  
Lots of small rocks & lg tumble.

6I/013 <sup>20-40</sup> ~~0-20~~ in Square 42. One bag of shreds & obsidian.  
I had the workers stop when we hit the bones  
so that Anna can play with them.

6I/014 40-60 in Square 47. One bag of shreds w/  
obsidian & chert. I can't really tell if there's a wall  
here or not - whatever it is definitely ended - it could just  
be tumble.

6I/015 0-20 in Square 49. MAME is only one  
course thick. RAGTIME seems to continue. One bag  
of shreds, obsidian, chert.

13 March 00

AP-00-17-44

6I/016 20-40 in Square 49. This level ends in a floor. RAGTIME does not seem to last through the entire square. GREASE does not continue into this square. One bag of shreds with obsidian. The floor will be called PHANTOM.

6I/017 70-80 in Square 11. Two lg bags of shreds w/ chert, obsidian, mica. The midden is in classic period stuff - all the ceramics are bright red & orange.

6I/018 80-90 in Square 11 2 bags w/ chert, obsidian, bajareque & 1 more bag on 14 March. The midden continues. Lots of carbon, several burnt shreds.

6I/019 0-20 in Square 50 1 bag. This level is looking for a floor or wall next to FLASHDANCE. There may be a floor.

14 March

6I/020 90-100 in Square 11 1 bag of shreds 1 bag of bajareque <sup>actual part</sup>. The midden continues - no obsidian or other rocks, not nearly as much carbon. Lots of lg pieces of bajareque - but they were just mixed in with the shreds, not localized in any area.

6I/021 20-40 in Square 50 There may be a floor here - if so it isn't all that flat. One bag of shreds with obsidian & chert. One metal lg.

6I/022 100-110 in Square 11. One bag of shreds. The midden died out.

14 March 00

AP-00-17-45

6I/023 0-20 in Square 41. This level cleared the top of GREASE and SHOWBOAT. It doesn't look quite as flat in the center and the south face is one course higher. One bag of sherds w/ obsidian.

6I/024 0-~~20~~<sup>20</sup> in Square 53 empty lot. This lot is looking for more of the floor in square 49, which shall be called PHANTOM. So far, many rocks are apparent, but no clear floor.

6I/025 20-40 in Square 53 one bag of sherds. Still no floor - although there seemed to be a lot of rocks right at 40. It could be another step or terrace, it's definitely not at the same level as PHANTOM.

6I/026 0-20 in Square 56 one bag of sherds (small) w/ chert  
Lots of rocks.

6I/027 0-20 in Square 57 One very small bag of sherds  
lots of rocks - I am waiting to uncover more before I start removing any of them. U

6I/028 40-60 in Square 53 One lg bag of sherds.  
There doesn't seem to be anything in this square yet - or even. There are 3 stones in a line at U about 55 cm near the west wall - but I don't think they're anything.

6I/029 0-20 in Square 61 ~~no sherds (3)~~ One bag. Cleared to the rock layer.

15 March 00

6I/030 0-20 in Square 60. One small bag of sherds.  
Cleared to the rock layer.

15 March 00

AP-00-17-46

GI/031 0-30 in Square 40. This level is looking for the floor terrace that was in Square 48. Sorry this is 65

GI/031 20-40 in Square 56. I decided to follow what looks to be a line of rocks in line with SHOWBOAT. This unit may have the same floor as in Square 49, PHANTOM. One bag of sherds.

GI/032 cleaning FLASHDANCE. One bag of sherds with obsidian  $\approx$  figurine head.

GI/033 40-60<sup>ish</sup> in Square 36 PHANTOM does not continue. One bag of sherds

GI/034 Square 49 PHANTOM actually ends  $\frac{1}{2}$  way into this sequence. Another floor, OKLAHOMA, picks up 10cm below. I moved the east wall back some. One bag of sherds

16 March 00

GI/035 60-70 in Square 56. This level was cleared to OKLAHOMA. One bag of sherds.

GI/037 Square 61 was cleared to the level of a ~~floor~~ wall which shall be called HELLO DOLL. OKLAHOMA seemed to have a wall on the western side which makes it into a room. One bag of sherds.

GI/036 burial in Square 41 One bag of bones, one bag of sherds. The burial was on top of the floor-CATS, and consisted on a head  $\approx$  2 long bones, all in a really crappy state of preservation.

65

13 March 00

65/001 0-20 in Square 445 One bag of sherdn. BT  
This unit is looking for ANNIE and a corner to another wall.  
In this level it was only dirt-tumble. backdirt, topsoil

65/002 0-20 in Square 43 One small bag of sherdn.  
This square was opened to find the continuation of SHOWBOAT  
to the west  $\frac{1}{2}$  the western face of ANNIE. SHOWBOAT continuing  
in this level, but ANNIE has not yet been encountered.  
Backdirt, tumble, topsoil.

65/003 20-40 in Square 43 I decided it was getting too hard  
to dig here since there seem to be walls on 3 sides of the  
unit. I have no idea what happened to the sherdn from this  
level. I found them - one bag of sherdn

65/004 20-40 in Square 45. One bag of sherdn.  
Still no sign of any wall. Lots of tumble.

65/005 0-20 in Square 44. One bag of sherdn.  
There seems to be a wall in line with MAME that  
goes all the way to this square where it ends.

65/006 40-60 in Square 45 One bag of sherdn & obstruction.  
It seems that ANNIE is just a wall, not a building side because  
the end has been found and another side did not appear.  
There was lots of tumble in this level.

AP-00-17-48

13 March

65/007 20-30 in Square 44 One bag of sherds. The bad addition to ANNIE continues. The wall in line w/ MAME definitely ends. There still is no sign of a terrace connecting the 2 yet.

65/008 60-80 in Square 45. There doesn't seem to be any features in this level. There are several very lg rocks at 80, but they seem to be tumble. One bag of sherds w/ obsidian, chert and strange little square thing.

65/009 30-40 in Square 44 Two bags of sherds with obsidian. The level ends on a floor, which will be called BOYFRIEND. This level seemed to consist of the dense sherd level that SHOWBOAT and the crappy addition to ANNIE rests on.

65/010 <sup>20-30</sup>~~30-40~~ or something in Square 43 One bag of sherds. This level is trying to come down on BOYFRIEND.

65/011 0-20 in Square 51 One bag of sherds. This square is looking to see if the 2 rocks in the south wall do form a wall. One of the rocks is a part of ANNIE - which would make this a corner.

14 March 00

65/012 20-40 in Square 51. There does seem to be a wall in the south wall. I can't tell how deep it is yet. One bag of sherds with sherds, chert, obsidian.

65/013 30-40 in Square 43. @ 2 bags of sherds & 1 bag of a smashed vessel. animal bone (I hope), chert & obsidian. This level hit the dense sherd layer. a smashed vessel was found underneath a tumbled rock - photos were taken. Some sherds are burnt.

16 March

AP-00-17-49

6D/020 0-20 in Square 13 one bag of sherds.

This unit was opened in the hopes of following 2 rocks that formed part of what was believed to be a corner. So far, this does not seem to make a line in this square.

6D/021 20-40 in Square 13. One bag of sherds with obsidian. This level came down on a level of rocks that are very dense at 40cm - they don't seem to be a floor. I still can't tell if there is a line coming into this square. I think that there is, it's just really slumped.

20 March 00

6D/022 0-20 in Square 22 & 23 3 pieces obsidian. Still can't find a wall. Lots of rocks at all levels.

6D/023 Square 17 40-60 one bag of sherds.

We're looking for a line of any kind. We can't seem to find one here, but there are a lot of lg rocks at 60cm. I'm going to clear the next square to this level and see if any lines appear.

6D/024 Square 18 Cleaning to level of Square 17. One bag of sherds (5m) Lots of rocks, no lines.

21 March 00

6D/025 Square 18 Further cleaning. One bag of sherds with obsidian & chert. I stopped this level on a very dense level of rocks that doesn't seem to form anything, but doesn't seem to be tumble.

21 March 00

AP-00-17-50

6D/026 - cleaning square 19 to ~50cm. One bag of  
sherds. This level was cleared to the same rough of  
rocks that could be a floor in Square 18 & 17.  
It's looking a little more floor-like in this square.

16 March

47-45, 66

AP-00-17-51

6I/038 Squares ~~80~~ <sup>47-45, 66</sup> Cleaning to the level of a floor - on the eastern side of a wall between the 2 squares - which will be called STARLIGHT EXPRESS. On the other side I think there is a floor in line w/ squares 50 ~~49~~. One bag of shreds.

6I/039 0-20 in Square ~~60~~ <sup>67</sup> Looking for a continuation of PHANTOM & STARLIGHT EXPRESS. One bag of shreds.

6I/040 Cleaning Squares 53 & 64 <sup>to 40</sup> One bag of shreds. There may be a floor. There seems to be a wall on the north side.

20 March 00

6I/041 0-40 square 66. One bag of shreds. Just rocks - lots of them. I had hoped to follow a line in, but nothing came of it.

21 March 00

6I/042 Squares 53 & 64 40-60 one bag of shreds w/ jute. The thing that looked floor-like was nothing. The wall on the north side doesn't go deeper.

6I/043 Squares 53 & 64 60-80 one bag of shreds. Still no floor. The north wall does continue - it was just shumped.

6I/044 Square 53. 80-100 the wall ends, it shall be called TITANIC. The material in this area seemed midden/fill like. Lots of burnt shreds & charcoal flecks. There seems to be a floor that starts <sup>1/4</sup> of the way into this square on the western side. There was one bag of shreds that looked to be Classic period & one animal bone.

27 March 00

AA 00-1752

6I/045 0-20 in Square 68 one bag of sherds w/ bajareque  
This unit is being opened to see if the floor CAROUSEL  
continues to the south. This level was tumble,  
backdirt and topsoil.

6I/046 0-30 in Square 71. One bag of  
Sherds w/ chert. This square was taken down  
to the level of CAROUSEL. The wall CABARET  
does not seem to continue into this unit.

6I/047 20-40 in Square 68 one bag of sherds w/ chert.  
Still no floor, still lots of tumble.

6I/048 40-60 in Square 68 one bag of sherds.  
Still no floor, still lots of tumble. There may  
be a line - too soon to say. There is definitely a line  
in line with part of CAROUSEL.

28 March 00

6I/049 0-20 in Square 72. 3 bags of sherds  
This level had a lot of lg rocks that I left  
in place for now - they may be forming  
something diagonal. There were a lot  
of sherds but it doesn't seem very  
midden-like. This unit is looking for more  
of CAROUSEL.

6I/050 20-40 in Square 72 2 bags of sherds  $\frac{1}{2}$  dirt strip  
Still more tumble, still no floor.

6I/051 40-60 in Square 72 4 bags of sherds  
Still more tumble, still no line.

5 April 00

AP-00-17-53

6I/052 60-70cm in Square 72 4 bags of sherds with chert & obsidian. CAROUSEL does not seem to go into this square. This square is very dense midden.

6I/053 Cleaning back the east wall in Square 68 & 72. CAROUSEL stops, and this unit was looking to see if it corners. There does seem to be a wall in line w/ what would be the corner, but it doesn't seem to connect. There may be a line in square 65 that is parallel, but above CAROUSEL. 2 bags of sherds. Very midden-y.

6I/054 Cleaning 76, 71 & 63. This unit was looking to see if SHOWBOAT or CABARET continued this far. I still can't tell. There are rocks that seem to be forming a wall, but it's pretty crappy. One bag of sherds.

6I/055 Cleaning back the earth at the western side of PHANTOM & OKLAHOMA. This unit was making the walls of the unit straighter and hoping to find additional courses of the 2 walls & possible extensions on the south side. One bag of sherds.

6I/056 Square 47 one bag of sherds. This unit is looking for a wall perpendicular to CAROUSEL, running next to PHANTOM. Too soon to say.

6 April 00

6I/0567 Cleaning back PHANTOM & OKLAHOMA & COMPANY 4 (COMPANY 4 is the new wall that is parallel but above CAROUSEL). One bag of sherds w/ chert, obsidian, ~~lajareque~~ & animal figurine. There were no other courses to any of the walls.

6 April

76371 AP-00-17-59

6I/058 Cleaning in front of CABARET (South side). This unit was trying to determine the western extent of CABARET & SHOWBOAT. There did not seem to be any further compass to either any deeper. One bag of sherds. This unit cleaned up to the western face of CAROUSEL. The western ending of CABARET/SHOWBOAT is still indistinct. A lot of the tumble seems to maybe just be a crappy wall extension.

6I/059 0-20 Square 78. 2 metal parts, animal bone, 1 bag of sherds, chert, obsidian. This unit is being excavated to see if there is another line of rocks // to CABARET. My workers think that there is, but I think it's just tumble. TBD soon to say.

6I/060 Squares 66 & 67 cleaning to floor STARLIGHT EXPRESS. 3 bags of sherds w/ chert & obsidian. This level was looking for the side of the wall COMPANY, but the floor STARLIGHT EXPRESS extends over the edge of COMPANY and even further to the south. There were a lot of sherds in among the stones of the floor.

6I/061 Square 67 & 37 One bag of sherds. Looking for more STARLIGHT EXPRESS.

6I/062 Looking for more floor in Square 78. One bag of sherds. There may be a floor.

7 April 00

6I/063 0-20ish in Square 79. 3 bags of sherds with chert & obsidian. Found the end of STARLIGHT EXPRESS - it's rather jagged, it just stops half way into this square.

7 April

AP-00-17-55

6I/064 Square 78. There does not seem to be a floor or anything here. It also doesn't seem very midden-like since there's only ~~one~~ bag of sherds and a mame and this level was about 30cm deep, actually that does seem midden-like, never mind. CAPSEL only is one course high.

6I/065 0-20 in Square 80. 2 bags of sherds with chert and obsidian. STARLIGHT EXPRESS doesn't go into this square, it was just tumble.

14 March 00

AP-00-17-56

65/014 60-80 in Square 51. One bag of shreds and a metal part w/a rounded leg. The wall doesn't go this deep - it may not be a wall - it could be a floor.

65/015 0-20 in Square 48. One bag of shreds. There seems to be a north wall at the end of BOX+RIENI that makes it into a room.

65/DIG 020 in Square 54 One log of shreds - there seems to be a floor/top of a wall in line w/ what seemed to be a continuation of NAME, ~~AN~~ small ~~is~~ called GORPEN, this is MISS SAIGON

65/015 20-40 in Square 48. One layer of shreds.  
No floor yet. lots of tumble.

6J/016 40-60 in Square 48 One small bag of sherds, a round  
rock, a mano. Still no floor, but it looks like  
there could be one soon.

05/017 60-65 in Square 48 one bag of seeds  
There is a floor, which shall be called Les Miz.

65/018 0-20 in Square 59 one bag of 2 sherds.  
Lots of rocks - may be a floor, can't tell.  
15 March 00

15 March 00

6J/019 0-20 in Square 40 One bag of shreds This level is looking for LES MVZ.

05/020 20-40 in Square 40 one bag sherd 3 obsidian  
still looking for LESM12 - still haven't found it.

15 March 00

AP-00-17-57

65/021 60-80 in Square 40 One bag of shreds.

LES MIZ does not go into this square at all. The north wall does continue, the north wall shall be called GODSPELL.

16 March 00

65/022 80-100 in Square 40 shreds w/ chest.

The west face of LES MIZ is still going deeper. The north cruffy wall may not go any deeper. There may be a wall on the western side of the square.

65/023 cleaning squares 43, 57, 44, 54 One bag of shreds. These squares were cleared to a level of rocks that could be a floor or terrace, it shall be called MISS SAIGON.

65/024 100-120 in Square 40. One bag of shreds w/ obsidian. The west face of LES MIZ is still going.

65/025 Cleaning Squares 61 & 60 one bag of shreds w/ obsidian. I don't think that I'm happy yet with where these levels are cleared to. There seems to be a wall leading almost in line w/ SHROBAT between Squares 61 & 53.

65/026 Cleaning squares 59, 62 & 63 One bag of shreds.

65/027 120-130 in Square 40. One bag of shreds. LES MIZ continues.

65/028 130-140 in Square 40. One bag of shreds. 2 shreds LES MIZ may end.

20 March 00

~~1000~~

AP-00-17-58

65/029 cleaning squares 40  $\frac{1}{2}$  54 to a floor, which shall be called FORUM. One bag of sherds with obsidian  $\frac{1}{2}$  metate leg  $\frac{1}{2}$  lapareque. I can't tell yet the extent of the floor/terrace.

65/030 the edge of ~~HOTCOBOLLY~~ <sup>MISSAIGON</sup> in square 54 needed peeled back a foot ~~to~~ on the northern edge. One bag of sherds w/ metate leg  $\frac{1}{2}$  obsidian. The edge of ~~HOTCOBOLLY~~ <sup>MISSAIGON</sup> has 2 courses, but nothing after that.

21 March 00

65/031 cleaning square 54  $\frac{1}{2}$  58. <sup>to ~40cm</sup> One bag of sherds with obsidian

~~65/032~~ 54  $\frac{1}{2}$  58

65/032 Squares 58  $\frac{1}{2}$  69 cleaning side of wall CHORUSLINE to floor GUYSIDOLLS. The wall CHORUSLINE is right on the eastern side of the squares. The sides of the wall are all large rocks. One bag of sherds with obsidian  $\frac{1}{2}$  lapareque.

65/033 59, 70  $\frac{1}{2}$  part of (6) cleaning One bag of sherds w/ obsidian. This was trying to follow the floor in 58  $\frac{1}{2}$  69 (GUYSIDOLLS) out to a greater extent, but it's not working yet.

65/034 Squares 51  $\frac{1}{2}$  45 cleaning back the wall - GODSPELL and looking for a floor-art found. One bag of sherds w/ chert  $\frac{1}{2}$  obsidian. The wall at the end of CHORUSLINE connects to GODSPELL. I removed all the stuff on top that at one point I thought could be making a within wall to a room in square 48. There is no room.

27 March 00

AP-00-17-59

65/035 Cleaning squares 69, 70, 59, 51  
one bag of sherds. Lots of very lg tumble,  
but no lines. GUYS? DOUS wasn't there.

65/036 Cleaning squares 70, 69, 59, 58, 62  
There does seem to be another line of lg  
stones parallel to CHORUSLINE. One bag of  
sherds

65/037 Cleaning 54, 40 One bag of  
sherds. This unit is cleaning the space  
between GODSPELL & CHORUSLINE. There does  
not seem to be any of FORUM in most of  
these squares.

28 March 00

65/038 fixing FORUM, square 54 ~~54~~ FORUM turned out to  
just be the top of CHORUSLINE. When we took out the  
dirt between FORUM & MISSAIGON, there was actually  
a nice eastern face to FORUM that must have  
been removed in square 40. One bag of sherds  
with obsidian

65/039 Squares 75, 74, 73, 71, 70, 59, 62  
2 bags of sherds. This unit is clearing the  
area in front of CAROUSEL to see if there are  
any more features. There is a lg quantity of  
tumbled stones and it doesn't seem like  
CAROUSEL is more than 1 course high, except for  
the 2 courses apparent under the end of SHOWBOAT,  
where the second course is very shumped.

5 April 00

AP 00-17-60

65/040 Cleaning in front of and to the north of CHORUSLINE and CAROUSEL. Two more rocks were found to the north that are a part of <sup>CHORUSLINE</sup> CAROUSEL, however these rocks end and do not form a corner or anything else. There was a lot of tumble to the north, but it doesn't seem to form anything. One bag of shreds.

65/041 0-40 in square 77. This unit was opened to see if the 3 stones that seem to be an extension of ANNE in square 45 could possibly go further. They don't. One very small bag of shreds.

6 April 00

65/042 Cleaning in front of and to the <sup>west</sup> north of CHORUSLINE and CAROUSEL. metal part, obsidian, 1 bag of shreds. Both CHORUSLINE & possibly CAROUSEL are continuing to the north. CAROUSEL seems to have a second course underneath it in the area right around the corner of CHORUSLINE to GODSPELL. This lower course then continues to the south at what seems to be a slightly different angle.

65/043 Cleaning the end of SHIPBOAT/CABARET. One bag of shreds. I might have found an end to SHIPBOAT. The shreds in this group are very classic-pretty.

7 April 00

65/044 This unit took the dirt to the north of MISSAIGON to the west of LESMIZ/south of GODSPELL down to the level of the dirt east of CHORUSLINE. One bag of shreds. No further courses to MISSAIGON were found.

7 April 00

AP-00-17-66

65/045 cleaning the corner that was in 6D. The stuff that looked like a corner originally still looks like a corner now. Unfortunately nothing seems to be connected to these 6 stones. On one side there even seems to be a second course. One bag of sherds.

65/046 following CARUSEL  $\approx$  CHORUSLINE to the north  $\frac{1}{2}$  west. One bag of sherds. The lines seem to still be continuing into the back dirt, but ED said that I don't have to follow them any more. It does seem that there is only one course to the line here as well.

65/047 O-30 square 81 This unit is located to the east  $\frac{1}{2}$  above CARUSEL/CHORUSLINE, and was opened to see if an eastern face could be found for the wall. One bag of sherds. No sign of any walls.

### Feature definitions

CABARET - wall running east/west, parallel to PHANTOM. SHOWBOAT is above it. It can be seen in OKLAHOMA. The floor CAROUSEL comes off on the south side.

TOMMY - Late addition wall on the edge of PENT connecting with RAGTIME & SHOWBOAT.

GYPSY - wall of EVITA, northern end is indistinct. Southern end goes into SHOWBOAT.

TITANIC - wall on the western side of STARLIGHT EXPRESS, corner SW/ PHANTOM.

CAROUSEL - floor coming off of CABARET on the south side.

FORUM - floor in squares ~~40x54~~. ~~40x54~~ 40x54, bordered by CHORUSLINE.

CHORUSLINE - wall that ends at GUYS & DOLLS. runs north/south. Forum is above the wall.

GUYS & DOLLS - FLOOR below CHORUSLINE. bordered on south by ~~SHOWBOAT~~ CABARET on the east by MISS SAIGON, may not be real.

AMADEUS - retaining wall on the western side of FLASHDANCE, STARLIGHT EXPRESS is on the western side. corner SW/ RAGTIME.

COMPANY - wall above CAROUSEL <sup>(line)</sup>, parallel but below <sup>(wall)</sup> PHANTOM, running under the (floor) ~~PHANTOM~~ STARLIGHT EXPRESS.

RENE

## Feature definitions of GEFCE

✓ SHOWBOAT- later wall on top of/beside GREASE

✓ FLASHDANCE- 11 rows of rocks set on end in a postclassic pattern.

✓ CATS- the floor in between RAGTIME, GREASE, HAIR & MAME.

✓ RAGTIME- wall on the south side of CATS, partly destroyed by FLASHDANCE.

✓ GREASE- north wall/bench of CATS. SHOWBOAT continues/covers the north half.

✓ HAIR- dividing wall between CATS & RENT.

✓ RENT- floor between SHOWBOAT, RAGTIME, TOMMY & HAIR.

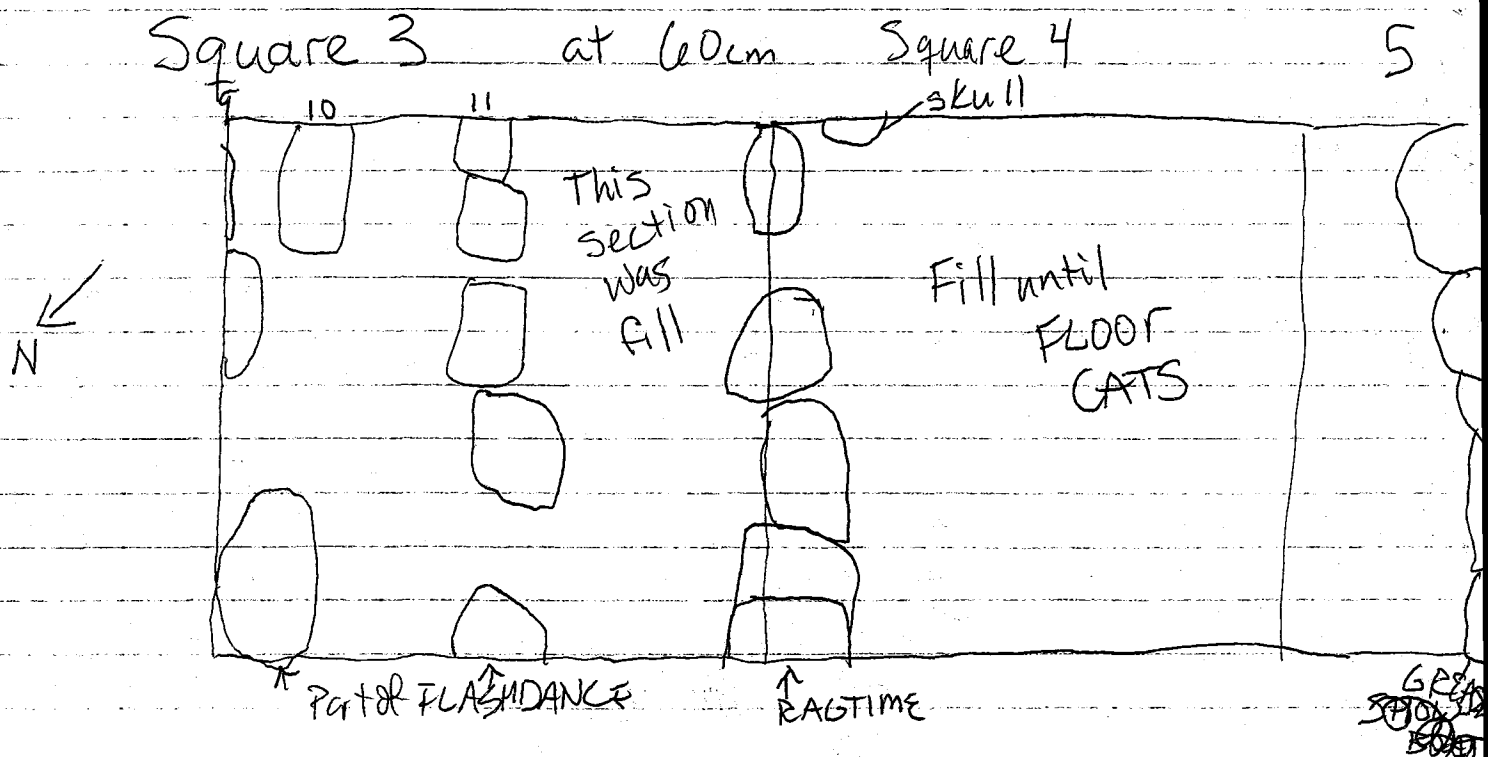
✓ EVITA- floor between BRIGADOON, GYPSY & NUNSENSE. some rocks were removed in ancient time & the east wall ~~was~~ is also missing.

✓ BRIGADOON- wall underneath SHOWBOAT, forming a side of EVITA.

✓ ANNIE- wall that runs into <sup>3/4</sup> under SHOWBOAT, corners at the bottom with

✓ NUNSENSE- northern wall of EVITA, corners with GYPSY. The upper course may have been removed.

- ✓ MAME - western wall of CATS. eastern wall of PHANTOM/OKLAHOMA.
- ✓ PHANTOM - early wall, part of which can be seen in CATS. parallel to RAGTIME.
- ✓ MISSAIDON - terrace/floor that is west of LESMIZ, north of SHOWBOAT, above FORUM.  
in squares 58, 54, 60, 57
- ✓ HELLO DOLLY - floor that ~~was~~ was not real so this is the name of the brief wall on the western side of OKLAHOMA over CABARET.
- ✓ OKLAHOMA - floor next to PHANTOM, <sup>north</sup> ~~east~~ wall is GREASE, SHOWBOAT, eastern wall is MAME & GREASE.
- ✓ BOYFRIEND - was believed to be a floor, may just be the top of ANNIE.
- ✓ GODSPELL - northern most wall, corners w/ ANNIE & LESMIZ & then with CHORUS LINE.
- ✓ LESMIZ - the backside of ANNIE.
- ✓ STARLIGHT EXPRESS - on the southern side of PHANTOM, between the walls AMARANTH & TITANIC.
- ✓ CAMELOT - terrace that abuts SHOWBOAT, overtop of ANNIE.
- ✓ CHICAGO - terrace below CAMELOT.



Feature FLASHDANCE is roughly composed of 11 lines of rocks set on end in lines. ED believes that RAGTIME would have been a more substantial, possibly extending to the first line of FLASHDANCE. The section that was fill in Square 3 was probably filled in when the outer part of the wall was removed. CATS was also covered in fill, and a skull (and presumably the rest of the body in the unexcavated portion) rested atop CATS, making the burial rather shallow and probably a later intrusion. Row 10 of FLASHDANCE more likely than not had a rock in the middle that was probably removed by my workers - the earth is significantly indented there. The material in the Fill sections looked like Classic period pottery to me, while much of the pottery around FLASHDANCE and in the middle of Square 12 seemed to be postclassic.